### **Introduction to Parsing**

- What is a parser?
- Under what criteria can they be evaluated?
- Parsing strategies
  - top-down vs. bottom-up
  - left-right vs. right-left
  - depth-first vs. breadth-first
- Parsing strategy of Prolog executing DCGs

#### Correctness

A parser is **correct** iff for every grammar and for every string, every analysis returned by parser is an actual analysis.

Correctness is nearly always required (unless simple postprocessor could eliminate wrong analyses)

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#### Parsers and criteria to evaluate them

- Function of a parser:
  - grammar + string  $\rightarrow$  analysis trees
- Main criteria for evaluating parsers:
  - correctness
  - completeness
  - efficiency

# **Completeness**

A parser is **complete** iff for every grammar and for every string, every correct analysis is found by the parser.

- In theory, always desirable.
- In practice, essential to find the 'relevant' analysis first (possibly using heuristics).
- For grammars licensing an infinite number of analyses this means: there is no analysis that the parser could not find.

### **Efficiency**

- One can reason about complexity of (parsing) algorithms by considering how it will deal with bigger and bigger examples.
- For practical purposes, the factors ignored by such analyses are at least as important.
  - profiling using typical examples important
  - finding the (relevant) first parse vs. all parse
- Memoization of complete or partial results is essential to obtain efficient parsing algorithms.

Complexity classes (cont.)

- **polynomial**: the amount of work behaves like  $n^k$ , for some constant k. This is sometimes subdivided into the cases
  - linear (k=1)
  - quadratic (k=2)
  - cubic (k = 3)

**–** . .

• **exponential**: the amount of work behaves like  $k^n$ , for some constant k.

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### **Complexity classes**

If n is the length of the string to be parsed, one can distinguish the following complexity classes:

- ullet constant: the amount of work does not depend on n
- **logarithmic**: the amount of work behaves like  $log_k(n)$ , for some constant k

# Complexity and the Chomsky hierarchy

Grammar type	Worst-case complexity of recognition
regular (3)	linear
context-free (2)	cubic $(n^3)$
context-sensitive (1)	exponential
general rewrite (0)	undecidable

Recognition with type 0 grammars is **recursively enumerable**: if a string x is in the language, the recognition algorithm will succeed, but it will not return if x is not in the language.

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### Parsing strategies

- 1. What do we start from?
  - top-down vs. bottom-up
- 2. In what order is the string or the RHS of a rule looked at?
  - left-to-right, right-to-left, island-driven, . . .
- 3. How are alternatives explored?
  - depth-first vs. breadth-first

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#### Direction of processing: Bottom-up

**Data-driven** processing is Bottom-up:

- Start with the sentence.
- For each substring  $\sigma$  of each sentential form  $\alpha\sigma\beta$ , find each grammar rule  $N\to\omega$  to obtain all sentential forms  $\alpha N\beta$ .
- If the start symbol is among the sentential forms obtained, the sentence is part of the language.

Problem: Epsilon rules  $(N \to \epsilon)$ .

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# Direction of processing: Top-down

**Goal-driven** processing is Top-down:

- Start with the start symbol
- Derive sentential forms.
- If the string is among the sentences derived this way, it is part of the language.

### The order of looking at substrings or a RHS

Left-to-Right

• Use the leftmost symbol first, continuing with the next to its right

Problem for top-down, left-to-right processing: left-recursion (e.g., N'  $\to$  N' PP) leads to non-termination.

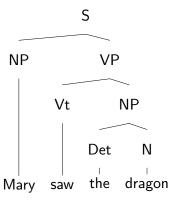
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### How are alternatives explored? Depth-first

- At every choice point: Pursue a single alternative completely before trying another alternative.
- State of affairs at the choice points needs to be remembered. Choices can be discarded after unsuccessful exploration.
- Depth-first search is generally not complete.

A small example



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### How are alternatives explored? Breadth-first

- At every choice point: Pursue every alternative for one step at a time.
- Requires massive bookkeeping since each alternative computation needs to be remembered at the same time.
- Search is guaranteed to be complete.

### Compiling and executing DCGs in Prolog

- DCGs are a grammar formalism supporting any kind of parsing regime.
- The standard translation of DCGs to Prolog plus the proof procedure of Prolog results in a parsing strategy which is
  - top-down
  - left-to-right
  - depth-first

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